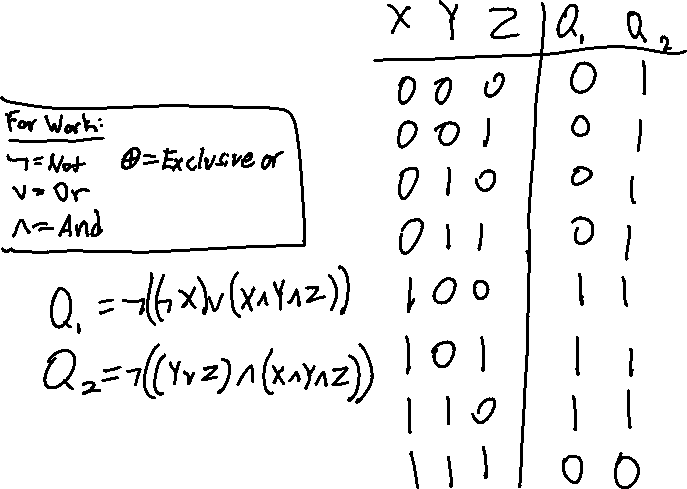
Logic Design 1

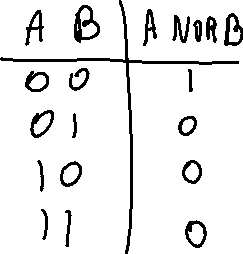
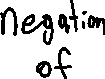
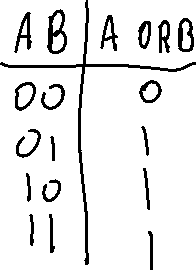
2.54

Q1 = NOT(NOT(X) OR (X AND Y AND Z))

Q2 = NOT((Y OR Z) AND (X AND Y AND Z))



3.10



3.16

